

---

Subject: Re: Human animation names and their meanings

Posted by [Havoc 89](#) on Thu, 02 Sep 2004 16:42:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Kool stuff but... why are there 2 animations named the same if they do different things?

SeaMan

A0C1=sneak forward

A0C0=crouched

A0C1=crouched forward

and is "V=Vehicle transition" an animation for the character hopping into the vehicle?

---