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Subject: C&C\_Night0X.mix ~ :D  
Posted by [Havoc 89](#) on Thu, 02 Sep 2004 00:36:50 GMT  
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interesting map, if you go hide near the middle of the map in front of a tree, you won't be spotted at all

One thing to fix, Nod has turrets but GDI doesn't have Guard Towers?

And I don't know if vehicles were allowed to go in the caves but it's fun, I drove a Humvee from GDI base to Nod as well as an Orca.

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