Subject: Forcing a model
Posted by Oblivion165 on Thu, 02 Sep 2004 00:25:41 GMT

I got these Working turrets for RenRevolver, and i would like to make them usable by players.

Is there a way to make it use a different model if a player type gets in?

Use the Gdi version if a gdi enters, and visa versa.

I really dont want to do the Player Visible thing.