Subject: OT: FPSCentral Interview Posted by PiMuRho on Tue, 31 Aug 2004 17:18:53 GMT

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It's an early refinery

Before the advent of customised Tiberium harvesting technology, existing technology was used. An excavator picks up the tiberium crystals and deposits them in the striped area at the front. It's then pushed into the refinery for processing.

Bear in mind that it's concept work - I sketch ideas and then go straight into 3D studio. The final version will have a far more industrial look, with more pipes, gantries etc.