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Subject: Wol down?

Posted by [Alkaline](#) on Sun, 29 Aug 2004 01:46:16 GMT

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also, let me tell you for those that think gsa sucks:

- Ask yourself do you thinking having constant wol connection lost server restarts are worth it?
- Having cheaters that have been banned rejoin the server with new ip worth it? (cdkey banning v.s ip banning)
- 9 char limit... meh I think sucks but whatever... I love my =[UN]= tag.
- When was the last time GSA was down? In comparison to wol,.... wait thier is no comparasion.

The game started on GSA, the demo didn't have a wol mode, you guys played then and you can play now...

with bhs enchancemetns (page function on gamespy e.t.c.) running on gsa is very attractive offer, not to mention linux can only support gamespy mode.

The choice is up to you, see a few dumb adds and play without interuptions or option B: get disconnected constantly.

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