
Subject: Poll: Should we fix bugs in westwood maps
Posted by [Hulkcore](#) on Fri, 27 Aug 2004 19:44:31 GMT

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To me, there are few bugs that can't be easily defended against. I would say fix the really bad b2b ones like Islands, the WF glass.

All the wall jumping ones are very easy to defend against. You just have to know that they exist, which many ppl do, so I don't see them as a problem, plus, they are fun to do.
