Subject: SSAOW/brenbot.cfg Extended Config For !donate ? Posted by zunnie on Thu, 26 Aug 2004 15:56:54 GMT

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[list]

[*]EnableDonate=true; Set donate on/off

[*]MaxDonate=100; Set max ammount for donations

[*]MaxTurns:10; Set max ammount of times a player can donate during one game.

[*]RefineryDependent=true; Donate is only available when Ref is dead(set to false to have donate the whole game with/without Refinery.

[*]Timer=5 (minutes); Set timeout how long it takes before donate will be available after the Refinery is dead or after a new map has loaded.

[*]Interval=1 (minute(s)); Set timeout between donations.

[/list:u]

These options would happyfy (lol) all server owners i guess.. The people playing on these servers will mostlikely let the serverowner they like it or not and based on that the server owner can then adjust these settings accordingly..

[zunnie]