Subject: Making a gunboat drop mod....
Posted by laeubi on Tue, 01 Apr 2003 05:51:42 GMT

It is not CALLED in a MOD

You just searching fo the name that WS uses in the object.ddb :rolleyes:

Open up the comadoeditor. Presets -> Objects -> vehicles -> GDI Vehicles
There you will find all vehicles and the gunboat too. Just use the name that is Quote:what the
gunboat was called in the mod