Subject: Sounds in only certain parts of a map? Posted by spreegem on Tue, 24 Aug 2004 01:42:15 GMT View Forum Message <> Reply to Message

Is it possible like on Walls and walls Flying to have sounds play only when you go to a certain part of the level, like in walls a sound plays when you get near the tunnel. . . How would I do that? THANK YOU IN ADVANCE

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