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Subject: P90

Posted by [Dan](#) on Mon, 23 Aug 2004 10:55:02 GMT

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After seeing Demolition Man make his MLRS model, I decided to try out modelling and came up with this P90 SMG:

The picture I used as reference to the gun is [Here](#)

And the picture I used as reference to the torch/scope/laser is [Here](#)

It's poly count is 3149 (with everything) and 2235 (with just the gun and clip) I made it in RenX/Gmax

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