Subject: Par.exe

Posted by by_ruddles on Mon, 23 Aug 2004 09:07:20 GMT

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I'm guessing par.exe in the process list is something to do with brenbot as when we kill it brenbot dies (nice scientific way of finding out what it does there). However, what exactly is it? The reason I ask is that we have been having problems with shift on our servers for ages (and ages) and last night the clan leader decided to watch the CPU usage history on the server for 40 minutes. Sad bastard.

http://www.renpower.com/ds2.jpg shows a lot of spikes, and each time everyone on the server shifts matches each one of those spikes. Apparently on every spike the process par.exe CPU time jumps from 00 to 50ish (This is his words, I haven't had the time to sit there and watch it). We are currently trying to run without brenbot to see if the spikes bugger off but i was wondering if anyone knows why this might be happening?