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Subject: Doors in a funny sort of way

Posted by [General Havoc](#) on Mon, 31 Mar 2003 22:51:10 GMT

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I have done this and it sort of worked. The buildings won't actually "work" meaning you can destroy them like a normal one. Name Hunter explained how to do this in some detail on the Renevo mod forum. I suggest you take a look if you want to see how he did it. His explanation is a bit heavy on technical stuff though and you may not understand everything he goes on about but the theory does actually work although it has yet to be tested properly in a real situation.

\_General Haovc

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