

---

Subject: Water textures & fog

Posted by [bighairybear](#) on Thu, 19 Aug 2004 18:24:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

When I add fog to my level the water looks like the fog

lvledit1.jpg ~ With fog checked

lvledit2.jpg ~ fog unchecked

I tried changing the fog distances but this does not seem to make a difference.

The water texture was made following the water tutorial <http://renhelp.co.uk/?tut=44> on renhelp.

---