
Subject: Omg, banned for being skilled

Posted by [flyingfox](#) on Thu, 19 Aug 2004 18:19:44 GMT

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Jason8765DaVysetimed c4 does not affect the proxy/remote limit
all c4 does as far as i know

You know, you could easily create a 1 player game and throw thirty C4 explosives onto the ground, then toss a few timed and watch to see if your C4 disarms its-self. But to save you the trouble, no, they don't take from the remote/prox limit
