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Subject: C4s

Posted by [z310](#) on Wed, 18 Aug 2004 21:49:56 GMT

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If you can shoot to destroy the c4's once it takes so much damage it blows up, wouldnt that make the Renegade more challenging? Even funner for some of us? Like mining the base, you would have to mine in a way the peopel cant shoot the proximitty mines. I would like this, what do you think?

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