
Subject: Renegade Crashing

Posted by [vloktboky](#) on Wed, 18 Aug 2004 18:52:21 GMT

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Yeah, and if you choose not to use the latest release of scripts.dll, you'll be missing out on a lot, especially with the latest release of SSAOW and its support for bhs.dll, and some servers already running it. If you used scripts.dll 1.9.1 or higher, and you played in a server using the SSAOW mod, you'd get these extras:

[list]

- * Buildings report when they are fully repaired.
- * Buildings report when their destruction is imminent.
- * Turrets report when they are under attack.
- * The Harvesters report when they are under attack.
- * The Obelisk charge up sound.
- * The Cargo Plane's engine sounds.
- * EVA reports on vehicle destruction,
- * Players scream when killed. (Female characters have a female
- * Spawn and Weapon sound effects for when a player spawns or when a dropped weapon is created.
- * Fog that does not hamper your field of vision in the random weather. (I personally love this, it makes the game look so much better)

[/list:u]
