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Subject: TITAN SKIN UPDATE (TIBERIAN REVOLUTION)

Posted by [DarkOmen](#) on Mon, 31 Mar 2003 17:34:32 GMT

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i've seen the poly count of the titan on another pic, 6700 polys , lol, what do you want to do if a whole team buys titans, just one word : LAG..

anyway, the texture looks like crap, it's not a skin, it's just a texture, like aircraftkiller said before... there is a function called UVW Unwrap in gmax, learn to use it :rolleyes:

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