Subject: Doom 3!
Posted by Javaxcx on Sat, 07 Aug 2004 16:51:44 GMT
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In addition to Warranto's fix:

http://ucguides.savagehelp.com/Doom3/Doom3Guide.htm

That guide has a tweak guide to it. I found it VERY useful. I'm on a GFFX5200 with onlt 512 DDR @ 400mhz and a Barton 2500 and I can now run it on High detail at 800x600 all but flawlessly.