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Subject: Creating glass

Posted by [Captkurt](#) on Sun, 30 Mar 2003 19:45:35 GMT

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After you make your window or glass object, go to the little hammer thingy up in the right corner called (Utilities) then click on the (shatter), box as well as what ever else collisions you want, like vehicles, projectile, physical, camera. this will make your items shatter.

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