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Subject: Doom 3!

Posted by [NHJ BV](#) on Thu, 05 Aug 2004 07:19:43 GMT

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TaximesAnd you couldn't have picked simpler things...saying Doom stole the concept of the journals for effect is like saying that it also stole the concept of having dim lighting and shadows for effect. These ideas were certainly around before System Shock in other video games, they were around before video games in old horror movies, and they were even around before old horror movies in bloody campfire tales.

System Shock had audio logs back in 1993. If you know of an earlier game that had this, feel free to tell. And I've never seen a movie featuring a guy picking up and listening to audio logs constantly, btw

That aside, I don't really care if they used the idea. There probably won't be a SS3 anyway.

Anna Parovski's last log is especially good, btw

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