Subject: GDI & Nod Bunkers Posted by General Havoc on Sat, 01 Mar 2003 14:58:58 GMT View Forum Message <> Reply to Message

Yeah. It thanks to you Sir Pheonix i got started with the boolean tool. I remember you briefly explaining it to someone and i though i'd give it a go. It's quite a powerful tool when you get started with it and you can get the polygons fairly low when you made your model. Thanks

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