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Subject: Looking for some help with a Perfect Dark mod...

Posted by [flyingfox](#) on Wed, 04 Aug 2004 18:12:26 GMT

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I assume that by help you mean modellers, level designers and the like. Any PD veteran could give you all the information about the levels, characters, weapons, how much ammo they hold, how many hits people can take from what weapon to die.. I'd help in the level department but I've barely got into level designing and wouldn't be able to make more than a basic terrain. :oops:

Oh, and if you can pull off something like the farsight character tracking, I'll be v. impressed.

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