
Subject: not lagging but warping

Posted by [by_ruddles](#) on Tue, 03 Aug 2004 10:15:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

A certain amount is down to the netcode. We run 2 renegade servers on a dedi-box which can run 2 bfv servers no problems, but the renegade servers still have a small amount of shift on them at times. The configs are fine, auto-detect and set by me, it still does it. Pain in the arse.

Of course it would be ssaow.....
