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Subject: Cheaters... cheaters..

Posted by [Jzinsky](#) on Tue, 27 Jul 2004 16:21:55 GMT

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I don't know any cheats, I don't care to know any cheats. But something irks me, I've heard that some cheats are put into the code for the purposes of testing the game e.g. for map bugs and such. Why aren't they taken out?

Also, if you find a protected, yet empty server, join it. I sometimes do this being fully prepared to sit about and wait for 5-10 mins before actually having a game. If more people carried the attitude of using protected servers only then they would get used more often.

Also they could use more custom maps, I have a heck of a lot and find them an interesting change to the few that get used all the time.

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