Subject: Harvester walking on field Posted by Deathgod on Tue, 27 Jul 2004 05:25:10 GMT

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I'd like to point out that sometimes the AGT will shoot you even though you're well within the safety zone where it shouldn't start firing. This is a bug as far as I can tell, and I have been shafted about 2% of the time I harvywalk by this bug.

Chemwarriors make l33t harvywalkers because you can get them so quick and if you can get in a building you'll do a lot of damage very quickly.