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Subject: Hey, Mod Question

Posted by [IceSword7](#) on Mon, 26 Jul 2004 06:15:52 GMT

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spreegemNope not to hard, just some time and patience, there's already one I made . . . though you die when you jump . . . I'll look into fixing that though because I didn't edit any jump damage values. <http://egames.servegame.com/DownLoadFiles/Renegade/Misc/Speed%20Hack.zip>

Plus only gdi characters can actually control where the run.

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