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Subject: Repair Gun alt fire

Posted by [Founder of YASA](#) on Fri, 23 Jul 2004 15:41:05 GMT

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flyingfoxThe damage would be symmetrical to the repair power, just like it is in the Golden God Mod. Hotwire does not heal at the rate a volt gun kills someone. And I've also already said the damage properties on buildings would be removed. It would be a nice addition and it is a good idea.

Go and test it on a tank. I did it before and hotwire repair the same speed as Mendoza hitting a MRLS and hot wire eventually out repaired because no reload involved.

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