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Subject: Renegade Alert Socket Wrench

Posted by [mahkra](#) on Fri, 23 Jul 2004 14:25:07 GMT

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rm5248mahkrarm5248WWII never happend in this alternate reality so technology came along quicker. That's why they have GPS sattelites. :rolleyes:

That makes no sense. Historically, wars make technology advance faster. Innovations arise out of necessity. Logically, a world that never had WWII would have less advanced technologies.

Go complain to EA. I didn't make it. That is just how the storyline goes.

Well, ACF seemed to want to use ridiculously outdated technology on his submarine model, so why should the socket wrench be so cutting-edge? You'd think that if technology advanced so fast, they'd know how to use propellers without inducing cavitation.

It seems like ACF doesn't really base most of his models on any semblance of reality or logic. He just makes each one however the hell he wants it to look, and he doesn't seem to care if they look real or if they actually fit in the same game as each other.

PermaGrinYou fucking retards are arguing over a fucking socket wrench. Who the fuck really cares?

ACF posted a picture of a model/texture for his mod. I told him it didn't look real.

You seem to be saying "it's just a wrench, so why does it matter?" But isn't it really one character's primary weapon? (I know it's not really a weapon, but EA considers the repair gun a weapon...) So how is this really any different than arguing about whether or not a shotgun or sniper rifle looks real?

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