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Subject: useing models from other CnC games  
Posted by [bigwig992](#) on Sat, 29 Mar 2003 04:18:09 GMT  
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Or, find a map preveiw, or map picture, export it into paint shop pro or something, give it a grey scale, and convert it to a bitmap. Do the displace method, with the bitmap, its not so great, but it will get the "basics down".

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