

---

Subject: useing models from other CnC games

Posted by [Sir Phoenixx](#) on Fri, 28 Mar 2003 22:40:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Um, clear out the entire map ingame... (either by playing the level through, or by using a clear map cheat/trainer, which is perfectly allright)

Or get the XCC utilities and extract the level from the .mix and view it in a map editor.

---