
Subject: CnC Tiberium Cave

Posted by [Titan1x77](#) on Fri, 28 Mar 2003 21:38:05 GMT

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umm....did you play it?

It's out now

<http://modx.renevo.com/>

This was just a re-work of my 1st map...it didnt have the gameplay of an regualr cnc mode map...the 1st version played out like a dm and a race to plant a beacon...This was just a fix up to make the map as playable as any other.

plus it was still designed in heightfeild....and yes i know heightfeild sux.

My next map will be all ren-x...i promise you guys will like it.

Sorry you didnt like this map....i'll keep trying
