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Subject: scripts.dll 1.8 is being worked on (I need ideas people)

Posted by [Deactivated](#) on Fri, 16 Jul 2004 13:35:07 GMT

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jonwilAlso, I think I can do a script command that would change the players character (similar to buying at a PCT but without affecting the cash of the player or anything)

That could be used to turn a player into a Visceroid when he/she dies in a Tiberium field?

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