What about playing an animation once when a vehicle enters a certain zone.

That could be used to show like the ore truck dumping off its ore in ren alert.

Maybe modified to detect if the truck has ore for player controlled trucks.

Or somehow with the harvester in Renegade with the back coming off.

And as for that team purchase idea im pretty sure black cell servers already have something like that. On their maps if the little base defenses get killed a small glowing zone appears and you can go into it to have it drain you of money until it is rebuilt. Of course other team members can do it too.

But it could be different if you could build defenses that werent already destroyed or in place