
Subject: Identifying a player using RG
Posted by [spy](#) on Thu, 15 Jul 2004 21:10:52 GMT
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snipesimoit needs some form of moderation bot, but I could easily modify it so it doesn't.

Well, you seem to know what you are talking about, the main idea is to create a command that can easily be used and shows what players are using renguard and which aren't.
