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Subject: scripts.dll 1.8 is being worked on (I need ideas people)

Posted by [bigwig992](#) on Thu, 15 Jul 2004 12:12:14 GMT

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Some sort of script that will change your z axis (like the jump pad script in SomeRhino's "CTF Forts") if your position remains the same for <x> seconds. It's not much, but atleast it's a step in the direction of a simulated plane physics.

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