
Subject: Killed w/no 'death' while inside APC. (update)
Posted by [\[sg\]theOne](#) on Sat, 01 Mar 2003 13:17:00 GMT
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OMFG

It happend again. I'm going to re-extract my always.dat file to try and fix this because this is BULLSHIT.

So I'm on Nod and the map is Mesa. I've got a few thousand credit & no one seems to want to rush so I get Tech, Nuke & stealth tank. I go the back way to wep -- peep around the corner everythings clear. Drive to back of wep while watching to see if neone spots me -- make it to the back there NP. Get out & mine the area up, drop 6proxy, 2timed c4 and then the Nuke. After I drop the Nuke my STank is like 1/3 damaged so I start repairing. Like two seconds later "Gameplay is pending". No shots fired, no explosions, no one in sight (I peeped it via the 'gameplay pending' cam) ...just dead. So now Nod has to deal w/a stank plus 1less in the vehic limit and the Nuke gets disarmed.
2250 credits = down the toilet

I haven't installed any mods (such as Tib Evo) just skins. I don't edit/open any of the Rene dat files & the only things both issues seem to have in common is :

- 1) I was Nod
 - 2) I had a Nuke
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