Subject: Emmisive

Posted by Deafwasp on Fri, 28 Mar 2003 06:11:21 GMT

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I asked this question before without proper answer.

Lets say I create a box in Gmax, How do I make it become emmisive? I mean like how if you look at the streetlamps in cnc_city, where the light comes from on the lamp is bright white and apears to emmit light.

How do I make tha box act the same way.