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Subject: making water question  
Posted by [Deafwasp](#) on Fri, 28 Mar 2003 05:38:41 GMT  
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no.

The mesh that makes up the water does nothing. It is the mesh that havocs feet actually walk on that dictate what sound the ground makes when you walk on it.

Hovoc-----V

~Clouds~~~~~\0/~~~~~

So this: \_\_\_\_\_[]\_\_\_\_\_ (is the water, make the material of this "Water")

This: \_\_\_\_\_/\\_\_\_\_\_ (is the mesh havoc walks on. Make this material "Underwater Dirt". And you will get what you want)

I can help people. Depends on what mood I am in, and who I am helping. This was done under a "Good" mood.

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