
Subject: Renegade: A New Hope Update
Posted by [KIRBY098](#) on Mon, 12 Jul 2004 15:44:42 GMT
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htmlgodLol.... A carbine is definitely a rifle.

Anyway, SirPhoenixx, we'll keep your suggestions in mind. You're definitely right about the texture needing more wear and tear, and I'll see what I can do in terms of adding more sides to the cylinders that make up the body of the weapon.

An excellent display of a positive feedback relationship between mod teams.

I applaud the departure from the usual "IT SUCKS" comments.
