
Subject: Just a thought

Posted by [ghostSWT](#) on Fri, 09 Jul 2004 10:21:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

DanSolol would argue against this, as if it werent enough taking away the ramp jump on mesa (a perfectly valid tactic, which off-sets the arty-tech-cave advantage).

OMG how can you even say that. Ramp jumps are the cheapest thing you can do on mesa, get a buggy early in the game with 2 eng (while gdi is atacking the harvy) ramp jump, drive to the ref and.... GDI ref is destroyd

Arty-tech-cave advantage? what about the MRLS-hoty-cave counter?
