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Subject: Cool idea for a mod

Posted by [Master. kirby](#) on Thu, 08 Jul 2004 17:09:36 GMT

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Now I know EVERYONE hates me and i still ask forgiveness for what i have done so please forgive me.

Now my idea would be like a mod for renegade but like actual C&C style with LOTS of buildings and MUCH bigger map.

like when you played C&C did you make 1 hand of nod and just 1 airstrip and just 1 refinery and just 1 powerplant and just 1 obolisk?

I think not.

This mod would also add missing buildings also that they didnt put in.

and like 3 powerplants and just make the maps bigger and use some maps that where in origanle C&C.

Now i have no experiance in this just asking if this would work/people would like it.

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