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Subject: Re: Should we fix jumping on Barracks on Canyon?

Posted by [YSLMuffins](#) on Thu, 08 Jul 2004 07:46:00 GMT

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I haven't seen it done enough to really form an opinion about it, and though I don't really like forming theories about Renegade gameplay, I will say this: if the beacon planter is moving you're going to need teamwork to disarm the beacon, naturally; and, if the planter is just sitting on top of the beacon they're just asking for headshots.

I just need to see this done more.

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