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Subject: Renegade Alert Missile Sub

Posted by [Sir Phoenixx](#) on Wed, 07 Jul 2004 13:42:00 GMT

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Quote:And you basing the missile sub off of something doesn't just equate into it looking good.

And you saying it's ugly in no way equates to it looking ugly. Just because you think rocket launchers on subs is stupid, doesn't make these stupid. I think the AK47 is one of the ugliest and crappiest guns in the world, but that opinion doesn't apply to someone's model of it.

Plus, submarines DID have deck mounted rocket launchers... <http://www.prinzeugen.com/V2.htm>

You've also made it perfectly clear in your posts that you're solely basing your opinion off of what real submarines have. You said you want the rocket launchers removed, and replaced with vertical silos, it isn't just a coincidence that real ballistic missile submarines happen to have vertical silos.

If I had made the submarine completely from scratch, you'd still be here complaining about how the rocket launchers are stupid.

Quote:Real or not, it's a serious design flaw for a mod that prides itself on detail.

How is it a design flaw? They're there because the Red Alert missile sub had them, having vertical launchers instead of external rocket pods would be a design flaw.

30 ton, 50 feet tall walking tanks are a "serious design flaw", but I don't you two over in Reborn's threads/forum attacking them because they have the Titan, Wolverine, Mammoth MK II, etc. in their mod.

The ONLY thing that matters is that the references show rocket launchers on the submarine.

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