Subject: A solution for buildings in C&C mode Posted by Anonymous on Sat, 09 Mar 2002 22:14:00 GMT

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it's a cool idea "C&C mode were you can build your base" would be sick. How will you pay???? well when ever you kill a person a \% of the points will go to bulidings (e.g. 25\%) and you vote what and were the buliding is. And you could have a MCV but you can't move it but you can build another one to go somewere else. Also with the money for it people who really want it can put a sertian amount of money towads the building. But you can only have a sertian amount of defences in the aera around the MCV.(e.g.6 oblisks) And you can only place a buliding in the aera of the MCV so you can't have one MCV and a hand of nod outside the GDI's base.COOL HE??