Subject: I guess I've made the first mod... Posted by Anonymous on Thu, 18 Apr 2002 12:14:00 GMT View Forum Message <> Reply to Message

Cheese, I think you can assign alt-fires in the level editor. Just edit the properties of the weapon and give the secondary fire a different ammo type than the primary fire.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums