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Subject: Texture Question..

Posted by [Anonymous](#) on Fri, 19 Apr 2002 11:42:00 GMT

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While in Gmax look along the top toolbar (not the text toolbar) and it will have 3 balls click on it and you will understand what to do,Plz note: Have the object you want to skin selected before opening it! Also you may have to click and hold and drag the bar along if your in 800X600 Screen resolution,Thanks,--Shaun--

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