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Subject: Decal Stay?

Posted by [Anonymous](#) on Fri, 19 Apr 2002 18:32:00 GMT

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yes probably... no collision detection for the way im thinking... but just try viewing the vehicle's death animation in w3d viewer... its intresting... i bet it could be done with humans... probably would have been too much nastiness so westwood didnt include the human ones...if you cant see the vehicle explosin ill explain it... all the parts come off in a massive explosion... maybe not massive but big... and maybe if you could lengthen the animation then the vehicle parts could stay for awhile...

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