
Subject: Texture **** solved

Posted by [Anonymous](#) on Sat, 20 Apr 2002 06:22:00 GMT

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quote:Originally posted by doom5393:i dont run aything above 1024x768 it hurts my eyes (not to mention on the computer i use the most the max is 1024x768) but on the comp that can go higher anytihng higher hurts my eyes [April 20, 2002: Message edited by: doom5393]TOTALLY agree..still gonna run 1024x768 as soon as i figure out haw to make a new toolbar.below the main.. my other options is tu turn to 1200x1024 while textureing..then go back afterwards
