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Subject: \*\*\*\*\* New Deathmatch Map \*\*\*\*\*

Posted by [Anonymous](#) on Sat, 20 Apr 2002 16:44:00 GMT

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I just finished a Deathmatch (not C&C mode!) map for Renegade. It is based upon the GDI Base from the tutorial and has lots of weapons, a few gun emplacements and a vehicle. (spwaners) Set your weapon spawning to "yes", activate the time limit (15/20/30 minutes is best), deactivate the radar and activate friendly fire. All instructions are included. And the best: The size is only 250kb!!! Get the File! Gidion, a.k.a. Dalbozps: If you want to put the file on your homepage, please feel free to do so (as long as the original readme is included).

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