Subject: level editor script questions for helgstrom and/or WS (updat
Posted by Anonymous on Sun, 21 Apr 2002 21:34:00 GMT
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ok Hjelstrom can you talk to whoever coded the scripts tab in commando and the related buttons/dialogs and find out why its not working properly and get it fixed?If you can get this fixed and get an example .lvl file for us, we will be able to do anything with renegade that doesnt require modifying scripts.dll (we will even be able to use stuff from existing w3d files once I code up my w3d -> 3ds converter)